

FADED REALMS GAME STUDIO

# NEVER SURVIVE ALONE

*Adult intimacy, consent, and lifestyle for Knox County*

Player & Host Guide

Version 0.6.0-alpha · Project Zomboid 42.20.4 · 4 September 2026

Explicit opt-in. Server-validated. Single-player and multiplayer.

*Nobody survives this alone.  
Some just admit it earlier.*

# Contents

- 01**     What this mod is
- 02**     Install, version, and staging
- 03**     Consent is the mechanic
- 04**     The intimacy scene (intercourse simulation)
- 05**     Desire, Afterglow, and the scene bonus
- 06**     Toys — DFW and Dildos! Redux
- 07**     Magazines and True HottieZ
- 08**     Wall posters — Gooner and Hottie-Z
- 09**     Lingerie
- 10**     Sandbox pages
- 11**     Multiplayer authority and anti-cheat
- 12**     Compatibility
- 13**     Recommended runtime test order
- 14**     Credits and donor map

*This guide matches **Never Survive Alone 0.6.0-alpha** as staged at `E:\Faded Mod Staging\Never Survive Alone`. It is written for hosts and players. Nothing here is a substitute for the in-game opt-in prompt.*

## 1. What this mod is

Never Survive Alone is adult intimacy for Project Zomboid Build 42.20, built as a **system** rather than a cutscene. What you carry, what you wear, and what hangs on the wall of the room you chose all change how long a moment lasts and how long its calm holds afterwards. Every proposal, consent check, wardrobe change, toy wear tick, magazine tear, and Afterglow reward is owned by the server. The client is allowed to preview numbers and play presentation — it is never allowed to grant them.

Version **0.6.0-alpha** folds three additional owned mods into that system: **True HottieZ** (replacement open-spread art for vanilla HottieZ magazines), the **Hottie-Z Collectible Poster Pack** (144 HD posters with loot, wall spawns, and inspect), and **Dildos! Redux** (49 toys across seven colours, three sizes, four crafts, and a throwable vibrating lure). Earlier donors remain: Dildo Funny Weapon, Bunny Suits Enhanced, Porno Mags, and Korkuluk's Gooner poster tiles.

| Surface       | Value                                                       |
|---------------|-------------------------------------------------------------|
| Mod ID        | NeverSurviveAlone                                           |
| Lua alias     | NSA                                                         |
| Version       | 0.6.0-alpha                                                 |
| Requires      | Project Zomboid 42.20.0 or newer (authored against 42.20.4) |
| Single-player | Supported, including split-screen                           |
| Multiplayer   | Supported — dedicated, hosted, and listen                   |
| Dependencies  | None. Common Sense Reborn is optional.                      |

## 2. Install, version, and staging

Copy the entire **Never Survive Alone** folder to %UserProfile%\Zomboid\mods\Never Survive Alone. The staged Workshop layout lives at E:\Faded Mod Staging\Never Survive Alone with the mod itself under Contents\mods\Never Survive Alone.

### Before you enable it

- Confirm the copy contains 42/mod.info, 42/poster.png, 42/media, and common/media.
- Host/server and every client must use the same **0.6.0-alpha** files.
- Disable the standalone donors. Their item IDs are re-declared here, so loading both copies double-defines them.
- Do not enable Common Sense Reborn release and CSR Test at the same time.

Declared incompatible: **Gooner**, **DildoFunnyWeapon**, **PornoMags**, **BunnySuitsEnhanced**, **HottieZPosterPack**, **Dildos-redux**. Characters already carrying those items keep them — module and item names were preserved on purpose.

## 3. Consent is the mechanic

Every character is opted out by default. Press **V**, open Never Survive Alone, and choose **Enable NSA (18+ opt-in)**. Both participants must opt in before the server will accept a request. Either person can end a scene instantly. Disabling NSA clears Desire, cancels pending requests, and aborts an active scene.

*Project Zomboid exposes no trustworthy character-age API. Explicit adult opt-in is the only gate this mod can honestly enforce — and it enforces it on the server, not the client. A client that fakes the ModData flag is overwritten on the next sync tick.*

Proposals are distance-sorted, expire in 30 seconds, and are exclusive per participant. The sender has a short cooldown. The target sees a private accept/reject modal, never a public speech balloon.

## 4. The intimacy scene (intercourse simulation)

A scene is a server-owned timer with a local presentation. On accept (or on solo start) the server snapshots worn clothing, strips it, and starts a clock whose length is the option's base seconds stretched by the shared scene modifier. Clients play a `WearClothing` undress, lock movement, face each other, drop a black overlay with a countdown, and play one local breathing loop. When the timer completes, clothing is restored, Afterglow is written, Desire is relieved, and an equipped toy loses condition — floored at 1, so a scene never destroys an item.

## The four paired options

| Option                      | Scene      | Afterglow | Strength |
|-----------------------------|------------|-----------|----------|
| Wanna fuck?                 | 20 seconds | 6 hours   | 1        |
| Should we?                  | 35 seconds | 12 hours  | 2        |
| Come with me.               | 50 seconds | 24 hours  | 3        |
| Stay with me tonight.       | 70 seconds | 48 hours  | 4        |
| A moment to yourself (solo) | 25 seconds | 4 hours   | 1        |

Those numbers are the unstretched baseline. An equipped toy, worn lingerie, carried magazines, and nearby posters stretch **both** the scene length and the Afterglow hours. The partner radial lists the hours the server will actually grant, computed from the same file the server uses.

## Build 42.20.4 scene path

- Wardrobe locations are resolved through `ItemBodyLocation.get(ResourceLocation.of(...))`. A saved string such as `Tshirt` still works; an unknown location fails closed and keeps the recovery record.
- When the server has already stripped clothing, the client undress action is **visual-only**. A second inventory write on the client is what dedicated-server clothing checksums kick for.
- Movement lock uses both `setBlockMovement` and `setIgnoreMovement` so hold-inspect and other input cannot fire mid-scene.
- For the length of the scene the server grants a bounded `setFastMoveCheat` exception and settles last/current pose. `AntiCheatSpeed / NoClip` otherwise sample a frozen character as a teleport. The flag is cleared on complete, cancel, opt-out, and abort.
- Single-player has no network `sendServerCommand`. NSA delivers the same events through a local `OnServerCommand` bridge, including split-screen targeting.
- Player enumeration never calls `getOnlinePlayers()` except inside `NSA.playerRoster()`, which falls back to local players when the online list is empty.

Abort paths: emergency stop on the overlay, disable NSA, leave range, enter a vehicle, death, disconnect, or ack timeout. Clothing is restored. Afterglow is not granted.

## 5. Desire, Afterglow, and the scene bonus

Desire builds only for opted-in living characters, only while the lifestyle layer is on, and never while Afterglow is active. It lives on the server character record. The copy in player `ModData` is a display mirror — `ModData` is client-writable in multiplayer, so the server repairs it every tick. At 60 and 85 Desire a small unhappiness/stress drift applies. Desire never damages anyone and never blocks an action. Opting out clears it.

## Scene bonus sources (before the Sandbox strength dial)

| Source                                           | Bonus                                                 | Notes                                                                                                                                          |
|--------------------------------------------------|-------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------|
| Equipped toy                                     | +35% standard<br>+20% mini<br>+50% large or vibrating | Per participant. DFW colours are standard. Taped-up Redux toys wear half as fast. Vibrating lures do not wear from a scene and buzz during it. |
| Worn lingerie                                    | +10% per piece                                        | Capped at +20% per participant.                                                                                                                |
| Carried magazine, centerfold, or Hottie-Z poster | +5% each                                              | Capped at +10% per participant. Nested bags are counted, cycle-safe.                                                                           |
| Wall posters near the scene                      | +5% per poster square                                 | Gooner tiles and Hottie-Z sprites both count. Radius 6. Capped at +25%. Counted by square, not by overlapping overlays.                        |

The total is scaled by **Scene bonus strength**, capped at +150%, and halved for a solo session. Afterglow pulses stress, boredom, unhappiness, fatigue, panic, and anger through the Build 42 CharacterStat API, with legacy setter fallbacks. If Common Sense Reborn's Survivor Bond is on and the partner (or another survivor) is nearby, Afterglow also pings CSR's HUD and amplifies bond mood relief.

The radial slice **How are you feeling?** reports your Desire band (content / wanting / restless / aching), current solo-preview bonus, and nearby poster count as a private halo. It is never a public shout.

## 6. Toys — DFW and Dildos! Redux

Two families, both tagged `nsa:nsatoy`. Equipping either in a hand is what stretches the scene. They remain usable as joke weapons.

### Dildo Funny Weapon (eight colours)

Yellow, pink, purple, blue, green, red, white, black. Two-handed blunt toys with the original DFW sandbox ladders (damage, durability, loot frequency, blood, hit count, crit chance, crit damage, indestructible-on-break). Module DFW is unchanged so a character who already had the standalone items keeps them.

### Dildos! Redux (forty-nine items)

Seven colours — black, blue, green, orange, pink, purple, red — in three sizes (mini, standard, giant), plus taped-up, barbed-wire, spear, and vibrating lure per colour. Module Dildos is preserved.

| Kind           | Scene bonus | Wear from a scene | Other                                        |
|----------------|-------------|-------------------|----------------------------------------------|
| Mini           | +20%        | Normal            | Pocket junk. Spawns more often.              |
| Standard / DFW | +35%        | Normal            | The baseline toy.                            |
| Giant          | +50%        | Normal            | Two-handed. Rare trophy loot.                |
| Taped-up       | +35%        | Half              | Craft: dildo + duct tape.                    |
| Barbed / spear | +35%        | Normal            | Weapon crafts. Still toys if equipped.       |
| Vibrating lure | +50%        | None              | Throwable noisemaker. Buzzes during a scene. |

## Crafts

- **Tape Up Dildo** — in-hand, Maintenance XP, keeps colour.
- **Barbed-Wire Wrap Dildo** — surface craft, pliers + barbed wire.
- **Bind Dildo Spear** — long stick or sapling + ties.
- **Wire Up Vibrating Dildo** — screwdriver, battery, scrap electronics, electric wire. The result is a reusable thrown lure (noise range 17, 30-second buzz) *and* a scene toy.

Loot is bedroom / bathroom / wardrobe containers plus optional bedroom plank-stash and motel-room rolls, all gated by the **Dildos** sandbox page.

## 7. Magazines and True HottieZ

Six Porno Mags titles, each with intact, missing-centerfold, loose centerfold, and torn variants. Reading an intact magazine cover-to-cover tears it server-side (B42 never honours `ReplaceOnUse` on literature). Pulling the centerfold out is a craft recipe that returns the loose page and the stripped magazine. **Admire the centerfold** opens the full-size spread and leaves the magazine intact.

**True HottieZ** replaces vanilla `Base.HottieZ` and `Base.HottieZ_New` open-spread art with the realistic male and female sheets. Those magazines now join *Desire* and the pin-up viewer. They are never torn — vanilla has no ruined variant, and the tear path refuses to `AddItem` a missing replacement.

Centerfolds burn for five seconds of campfire; torn magazines for fifteen. Mood values on the six titles scale with the **Magazine morale** sandbox dial, applied through typed `setStressChange` / `setBoredomChange` / `setUnhappyChange` setters. Build 42.20.4 rejects those fields on the old one-string `DoParam` path.

## 8. Wall posters — Gooner and Hottie-Z

### Gooner (ninety-six)

Korkuluk's NSFW poster tiles, tiledef slot 1541, pack `GoonerTiles`. Ordinary B42 moveables. The `Kposter` hanging menu is used when that mod is present and ignored when it is not. Hung Gooner sprites count toward scene ambience.

### Hottie-Z Collectible Poster Pack (one hundred forty-four)

Module `HZPosters`, tiledef slots 7314–7316, packs `HottieZPosters`, `HottieZNativeNormal`, `HottieZNativeLarge`. Rarity is in the display name: standard, ultra rare, survivor rare, lingerie rare, film tribute, semi-nude rare.

- **View full-resolution poster** from inventory opens the pin-up viewer on the HD sheet.
- **Place as a normal / large poster** writes the matching wall sprite. In multiplayer the server derives the sprite from its own item and never trusts a client-supplied name.
- Posters cannot be dropped on the floor (Drop, Move to Floor, and drag-to-ground are blocked). Picking an already-dropped one back up still works.

- **Hold E** near a hung poster inspects it. If you are opted in, the server grants a small Desire relief. Inspection is display-only; it never mutates the square.
- Loot: bedrooms, basements, media rooms, boxes, strip clubs, with per-category chances. Optional natural wall spawns as chunks load. Rare survivor posters can roll on zombie deaths into the zombie inventory before the corpse conversion, so the item is lootable.

Both families feed the same ambience counter. A room papered in Gooner tiles and a room hung with Hottie-Z covers are the same kind of room as far as the scene bonus is concerned.

## 9. Lingerie

Enhanced black and pink bunny suits, plus vanilla bunny tail and ears. Worn pieces add to the scene bonus, capped at two pieces per participant. The TankTop layering fix and leather damage model from Bunny Suits Enhanced are retained. Unrelated worn cosmetics (scars, makeup) are ignored.

## 10. Sandbox pages

Four pages. Turning **Enable lifestyle layer** off leaves scenes, items, and Afterglow exactly as they behaved before the lifestyle layer existed. Donor pages keep their original option names so a server that already tuned the standalone mod keeps its preset.

| Page    | What it controls                                                                                                                               |
|---------|------------------------------------------------------------------------------------------------------------------------------------------------|
| NSA     | Lifestyle master switch, Desire rate, solo relief, scene bonus strength, toy wear per scene, magazine morale, magazine loot, pin-up viewer.    |
| DFW     | The original eight Dildo Funny Weapon ladders: damage, durability, loot frequency, blood, hit count, crit chance, crit damage, indestructible. |
| Dildos  | Redux spawn rate (0–1000%), size variants, vibrating lures, bedroom/motel stashes.                                                             |
| HottieZ | Standard / ultra / survivor / lingerie spawn toggles and chances, one-poster-per-container, natural wall posters, large wall size.             |

## 11. Multiplayer authority and anti-cheat

NSA does not disable Project Zomboid anti-cheat. It uses the same bounded exception vanilla and Faded mods already use for server-owned pose changes (`IsoPlayer.setFastMoveCheat`), then clears it.

| Owned by the server                                                                                                                                                                                                   | Owned by the client                                                                                                                                          |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Opt-in, proposals, consent, eligibility, cancellation, scene timer, wardrobe mutation, scene and buff duration, toy wear, magazine tearing, Desire, Afterglow, CSR bond ping, poster size, hung-poster Desire relief. | Radial UI, consent modal, overlay, breathing audio, WearClothing animation, pin-up viewer, hold-E inspect prompt, movement lock presentation, bonus preview. |

- Inventory adds and removes that matter (magazine tear, stripped-magazine recipe) call `sendAddItemToContainer` / `sendRemoveItemFromContainer`.

- Staff-side client deletion of posters from the donor pack was **not** carried over. That path was a dedicated-server kick waiting to happen.
- Protected calls (`pcall` / `xpcall`) are forbidden in this codebase. Missing APIs are guarded by existence checks.
- `loadstring` / `loadstream` are not used. They were removed in 42.20.4.

## 12. Compatibility

Tiledef 1541 and 7314–7316, packs GoonerTiles / BunnySuitsEnhanced / HottieZPosters / HottieZNativeNormal / HottieZNativeLarge, item IDs under DFW, Base.PornoMag\*, Gooner, HZPosters, and Dildos, and sandbox groups NSA / DFW / Dildos / HottieZ are claimed only by NSA and the donors it replaces.

**Common Sense Reborn** 1.9.48 (release and Test) coexists. NSA registers a radial entry when CSR owns the on-foot radial, and pings `SurvivorBondActive` on the `CommonSenseReborn` module name both builds still use. NSA's wardrobe timed action is deliberately absent from CSR's walking-actions allow-list, so undress still stops if you walk.

The **V** radial is wrapped, not replaced. NSA chains through whatever wrapped it first. Known exception: RV's Reborn owns the radial inside its interiors and returns without calling through. The NSA slice may not appear inside an RV interior; it behaves normally everywhere else.

## 13. Recommended runtime test order

- Fresh 42.20 hosted MP, two adult operators, no other mods. Both opt in. Stand within 3 tiles.
- Confirm the NSA slice appears on V even with no vehicle.
- Exercise proposal, reject, cancel, expiry, cooldown, exclusivity.
- Accept a scene. Confirm undress animation, overlay, movement lock, one breathing source, redress, Afterglow.
- Abort: overlay cancel, disable NSA, leave range, vehicle, death. Confirm redress and no Afterglow.
- With CSR: complete a scene, stay near the partner, confirm Bond HUD.
- Equip a DFW toy, then a Redux mini, then a giant, then a vibrating lure. Confirm the listed hours change and the lure buzzes.
- Hang Gooner and Hottie-Z posters. Confirm the feeling slice's poster count and the bonus.
- Hold E on a hung Hottie-Z poster. Confirm HD inspect and Desire relief when opted in.
- Admire a Porno Mag centerfold and a vanilla HottieZ. Confirm spreads render. Read a Porno Mag through; confirm it tears. Read HottieZ; confirm it does not.
- Craft Tape Up / Vibrator. Confirm colour is preserved.
- Single-player solo relief with a toy, with a magazine, and with only wall posters in the room.
- Repeat on a dedicated server.

## 14. Credits and donor map

| Donor                       | Original  | What NSA does with it                          |
|-----------------------------|-----------|------------------------------------------------|
| <b>Dildo Funny Weapon</b>   | PorrisV99 | Eight colours, sandbox, OnBreak, bedroom loot. |
| <b>Bunny Suits Enhanced</b> | Lily      | Suits, textures, layering, damage model.       |

| Donor                       | Original                  | What NSA does with it                                 |
|-----------------------------|---------------------------|-------------------------------------------------------|
| <b>Porno Mags</b>           | Original author           | Six titles, recipes, pin-up spreads, fuel.            |
| <b>Gooner Poster Tiles</b>  | Korkuluk                  | 96 wall posters, tiledef 1541, optional Kposter.      |
| <b>True HottieZ</b>         | Workshop 3400664500       | Open-spread art; HottieZ joins Desire and the viewer. |
| <b>Hottie-Z Poster Pack</b> | Workshop 3792134082       | 144 HD posters, loot, walls, inspect, ambience.       |
| <b>Dildos! Redux</b>        | Mitron original, B42 port | 49 toys, crafts, lures, size-scaled scene bonus.      |

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